Hospitality SHSM

Overview of SHSM Requirements:

- Required Credits
- CLA's
- Coop
- Certifications
- Reach Ahead and Experiential Learning

Required Credits:

Hospitality and Tourism

Major Credits	(need 4 n CGG30 CGW4U GPP30 HRT3M	najor credits) HSB4M PAD3O PPL3O	SBI3U SBI4U SCH3U	SCH4U SVN3M TFJ3C	TFJ3E TFJ4C TFJ4E
Business or Science					SNC4M SPH4U SVN3E
English	Complete a CLA in grade 11 or grade 12 English				
Math	Complete a CLA in grade 12 Math				

CLA (Contextualized Learning Activity):

Co-op

An activity that involves a minimum of six hours of learning, based on the curriculum expectations, that is contextualized to the SHSM sector. The Hospitality SHSM requires the completion of 3 CLA's, one in a Business or Science course, one in grade 11 or 12 English, and one in grade 12 Math.

2 period co-op

Coop:

Each SHSM pathway requires that students complete a minimum of two cooperative education credits in a work placement in the sector. The WHMIS certification will be completed in your coop training.

Certifications to be completed:

Four (4) compulsory						
Cardiopulmonary Resuscitation (CPR) Level C – includes automated external defibrillation (AED)	customer service	Standard First Aid	Workplace Hazardous Materials Information System (WHMIS) – generic (i.e., not site-specific) instruction			

Two (2) electives from the list below						
advanced training in a technique (e.g., paddling)	cash handling and register training	compass/map/global positioning system (GPS)	cook/line cook			
event coordination	fire safety and fire extinguisher use	fishing guide	Food Handler Certification			
geographic information system (GIS)	guest services	heritage interpreter	housekeeping services			
Innovation, Creativity and Entrepreneurship (ICE)	introduction to hospitality management	leadership skills	life-saving (Bronze Cross or higher)			
portfolio development	project management	safe food handling – basic	Smart Serve			
spa etiquette	spa service	ticket agent	tour guide			
tourism – basic	wilderness first aid	wilderness survival				

Reach Ahead and Experiential Learning Opportunities:

Reach ahead experiences enable students to gain confidence in their ability to be successful, refine skills and work habits, and make informed choices about future careers and next steps. Experiential learning opportunities are planned learning activities that take place outside the traditional classroom setting.

Examples of reach ahead and experiential activities are:

- attending a conference or workshop held by the sector
- a day-long observation of a person working in the sector
- participating in a sector activity
- a career talk by a local sector representative
- interviewing an employee in the sector
- interviewing a college or university student enrolled in a program related to the sector
- attending a college or university class in the student's area of interest